

**Report on the Use of the Life-wide Learning Grant
2020-2021 School Year**

Category 1: To organise / participate in life-wide learning activities

No.	Brief Description and Objective of the Activity	Domain (Please select or fill in the domain of the activity as appropriate)	Date	Target Students		Brief Description of the Monitoring / Evaluation Mechanism	Actual Expenses (\$)	Nature of Expenses*	Essential Learning Experiences (Please put a ✓ the appropriate box(es);)				
				Level	Number of Participants				Intellectual Development (closely linked with curriculum)	Moral and Civic Education	Physical and Aesthetic Development	Community Service	Career-related Experiences
1.1	Local Activities: To organise life-wide learning activities in different KLAS / cross-KLA / curriculum areas to enhance learning effectiveness, or to organise diversified life-wide learning activities to cater for students' interests and abilities for stretching students' potential and nurturing in												
1	校外朗誦比賽 提升學生對朗誦的興趣	中國語文及普通話	Whole year	S1-6	12	獲得優良獎狀	\$1,540.00	E1	✓		✓		
2	S2 Carbon footprint workshops To arouse interest in practising green living	Geography	Oct-Nov 2020	S2	60	Participation of students in the activity	\$2,000.00	E1	✓	✓			
3	Training course on organic farming and landscape design (8 periods) To deepen the understanding about sustainbale farming and incorporate STEAM into landscape design	Environmental Education	Second term	S1-6	40	Students' work	\$22,933.30	E1	✓				
4	VR360網頁設計及互動應用 讓同學學習及參與VR360網頁製作及互動應用	STEM	2nd term	Whole school	696	Teacher observation	\$35,000.00	E1	✓		✓		
5	UnityVR應用及程式設計 購買器材及教材，讓同學學習Unity及配合VR，製作不同類型的多媒體並於不同場合應用	STEM	2nd term	S3	10	Teacher observation	\$19,500.00	E7	✓		✓		
6	S1 STEM lessons (wooden plane and LED board making) To provide STEM education for students and raise students' interest in STEM related areas	STEM	Whole year	S1	120	Students' work	\$2,405.50	E1	✓				
7	S2 STEM lessons (Arduino) To provide STEM education for students and raise students' interest in STEM related areas	STEM	Whole year	S2	120	Students' work	\$3,698.30	E1	✓				
8	英才盃 – STEM 教育挑戰賽 To apply coding and programme into authentic situation.	STEM	Jul - Sept 2021	S3	40	Students' work	\$1,620.00	E1	✓				
9	InnoTech Expo To arouse the interest of students in STEM application.	STEM	Oct 2020	S1-3	40	Student' level of participation	\$976.43	E1	✓				
10	Unity Game Design and Development Learning Resources 購買器材及教材，讓同學學習Unity及配合遊戲設計，製作不同類型的多媒體並於不同場合應用	STEM	Jul 2020	S3	10	Students' work	\$21,000.00	E1	✓		✓		
11	in-school air quality study To provide chance for students learnin how to monitor the air quality inside the school.	STEM	Whole year	S2	120	Students' work	\$25,450.00	E7	✓		✓		
12	DNA workshop To strengthen students' knowledge in area of biotechnology by carrying out experiments.	STEM	Jul 2020	S5 Bio	32	Students' work	\$2,580.00	E7	✓				
13	木刻創作 讓學生掌握木刻工具的運用及創作木刻製成品	Aesthetic Education (OLE)	Whole year	S4	20	Students' work	\$13,200.00	E1		✓			
14	Various activities related to multiple intelligence To enhance postive attitude among students	Mutiple intelligence	Whole year	S1-6	696	Record in the CCA group report	\$3,900.00	E7	✓				
15	Various activities related to values education and counselling support to students, training sessions/workshops for students, teachers and parents To enhance physical and mental health among students and provide individual/group counselling for students	Developing a caring community - Counselling Activities	Whole year	whole school	696	Teacher observation, student survey	\$22,048.00	E1		✓			

16	Community services To provide training, help students know more about the needs of the community and organise activities	Developing a caring community - Community Services	Whole year	S2, S4-5	300	teachers observation & survey	\$26,866.00	E1				✓	
17	Training course on mediation skills To train students to adopt positive attitudes and skills in handling conflicts	Positive values and attitudes	second term	S4	90	Teacher observation	\$36,800.00	E1		✓			
18	Model Class competition Positive attitudes and behaviour are encouraged in Model Class competition	Positive values and attitudes	Whole Year	S1-6	696	Records of attendance, handing in homework	\$4,500.00	E1		✓			
19	Human rights film screening To help students know more about human rights and fundamental freedoms	Moral & Civic Education	Oct 2020, Feb 2021	S4-5	120	teacher observation	\$1,280.00	E1		✓			
20	Training programmes of School Basketball Teams (Boys) To improve the performance of Basketball Team in inter-school competitions.	Individual Excellence - Sports Education	Whole year	A-C Grade	60	Performance of basketball teams in competitions	\$22,900.00	E1			✓		
21	Training programmes of School Table-tennis Teams To improve the performance of Table-tennis Team in inter-school competitions.	Individual Excellence - Sports Education	Whole year	A-C Grade	20	Performance of basketball teams in competitions	\$24,400.00	E1			✓		
22	Training programmes of School Track and Field Teams To improve the performance of Track and Field Team in inter-school competitions.	Individual Excellence - Sports Education	Whole year	A-C Grade	40	Performance of basketball teams in competitions	\$20,000.00	E1			✓		
23	Training programmes of Dance Team To stretch the potentials of students in music and sports	Individual Excellence - Aesthetic Education	Whole year	S2-5	30	Performance in Open Day and Variety Show	\$59,200.00	E1			✓		
24	Aviation Training Program To arouse the interest of students in STEM application.	STEM	Apr-May 2021	S2-5	10	certificates	\$18,000.00	E1	✓				
25	Cognitio College Band 1) Instrumental classes will be offered to develop students' skills in playing musical instruments. 2) Band rehearsals and performances will be organised to develop students' skills and learning attitudes involved. 1) To stretch students' musical potential by providing proper training 2) To develop students' confidence, attentiveness and perseverance 3) To enhance the cultural ambience of the whole school and the community	Individual Excellence - Aesthetic Education	Whole Year	S1-6	50	The performance of the Cognitio College Band in major school events and external events should be satisfactory, as evaluated by: 1) Observation of students by the teachers-in-charge 2) Performance assessment of students by the music director and teachers-in-charge 3) Results of external competitions	\$76,500.00	E1			✓		
26	Digital Art Class (Phrase 1 : Beginner Level, Phrase 2 : Advanced Level) 1) To enhance students' knowledge of digital art drawing 2) To help students release stress of life 3) To develop students' positive thinking 4) To develop students' self-confidence	Individual Excellence - Aesthetic Education	Phase 1: 4-5/2021 Phase 2: 7/2021	S1-4	Phase 1: 16 Phase 2: 19	Social worker observation, student survey	\$40,000.00	E1		✓	✓		
27	Talk on Art appreciation Art appreciation, Music Vs Architecture	Individual Excellence - Aesthetic Education	second term	S2	120	teacher observation	\$1,500.00	E1	✓				
28	Experiential workshops, visits and exhibitions for Elite Team To encourage students to broaden their horizons and achieve individual excellence	Individual Excellence	Whole year	S3-5	41	Students' performances in workshop	\$1,660.00	E1	✓	✓		✓	

(Please insert rows above if the space provided is insufficient.)

Sub-total of Item 1.1

\$511,457.53

1.2	Non-Local Activities: To organise or participate in non-local exchange activities or non-local competitions to broaden students' horizons												
1													
2													
3													
4													
5													

(Please insert rows above if the space provided is insufficient.)

Sub-total of Item 1.2

\$0.00

Expenses for Category 1

\$511,457.53

Category 2: To procure equipment, consumables or learning resources for promoting life-wide learning

No.	Item	Domain (Please select or fill in the domain as appropriate)	Purpose	Actual Expenses (\$)
1	Rock & minerals learning & digging kit	Geography	Educational set for the learning of Dynamic Earth	\$10,500.00
2	Materials & tools for woodcraft	Aesthetic Education (OLE)	Develop students artistic learning of woodcraft	\$27,720.00
3	Ingredient for cooking classes	English Kitchen	Use of English in an authentic way	\$10,460.40
4	Mavic Air 2S Combo	STEM	To raise students' interest in STEM related areas	\$10,646.91
5	Uniform of Cognito Theatre	Aesthetic Education	To arouse the sense of belonging of students	\$3,150.00
6	Uniform of Volleyball School Teams	Sports	To arouse the sense of belonging of students	\$2,850.00
7	透明易拉架	Band	To maintain social distance between students during band rehearsals	\$1,940.00
8	發電單車	Green Cube	To enhance students' environmental awareness and develop their environmentally friendly attitude	\$25,000.00
9	Indoor Air Quality Tester & meters	IS	To raise awareness about air pollution of the campus among students	\$22,430.00
10	Colorimeter	Chemistry	To arouse the interest of students by conducting experiments	\$35,000.00
11	Monitor	Stage Management	Hardware for the learning of live streaming	\$3,698.00
12	Clarinet x4, Flute x2, Saxophone x1	Band	To broaden students' horizons in Music and to sharpen their practical skills in music instruments.	\$48,120.00
(Please insert rows above if the space provided is insufficient.)				
Expenses for Category 2				\$201,515.31
Expenses for Categories 1 & 2				\$712,972.84

* : Input using the following codes; more than one code can be used for each item.

Code for Expenses

- E1 Activity fees (registration fees, admission fees, course fees, camp fees, venue fees, learning materials, activity materials, etc.)
- E2 Transportation fees
- E3 Fees for non-local exchange activities / competitions (students)
- E4 Fees for non-local exchange activities / competitions (escorting teachers)
- E5 Fees for hiring expert / professionals / coaches

- E6
- E7
- E8
- E9

Category 3: Estimated Number of Student Beneficiaries

Total number of students in the school:	696
Number of student beneficiaries:	696
Percentage of students benefiting from the Grant (%):	100%

Contact Person for LWL (Name & Post):	Ms Cheung Mei Yee, Vice-Principal
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- Fees for students attending courses, activities or training organised by external organisations recognised by the sc
- Purchase of equipment, instruments, tools, devices, consumables
- Purchase of learning resources (e.g. educational softwares, resource packs)
- Others (please specify)